**Installing python and its tools**

In order to write and run our code, we will need to set up a development environment. In this case, and for most of you, it will be by installing the python interpreter on your windows machine.

If you are on Linux, you might already know how, otherwise you can check [this link](https://docs.python-guide.org/starting/install3/linux/) (using Ubuntu / the apt-get package manager)

For any other distribution or if you have any issues, please ask one of the cobras or your work mates, some of them might know how to. Don’t forget to check on the web either, you can find anything.

For Mac users, you will most likely need to use brew. This is the package manager used in MacOS.

Ultimately, you will most likely find your way on [**this website**](https://realpython.com/installing-python/) mentioning **any of the platforms** you might be on right now.

If you need to install some **libraries** in the future, you will need to look up what **pip / pip3** is.

To run your code from a terminal, you will use the **python** or **python3** commands.

Let’s roll !